**Scrum teams**

What we think the key elements of the brief are

What the solution to the brief is

A video recorded walkthrough of the game

A list of exactly what we think the deliverables would be for week 12

Decorate slides with art assets

10 mins per team

Key features of scrum

* Team not individuals
* Self-Organise
* Turning product backlog into product
* Cross Functional Collaboration
* Help each other
* Avoid Sub Teams (be interested in what everyone is doing)
* Should be ready to contribute to all team tasks
* Share accountability

**Scrum values**

Courage

Focus

Commitment

Respect

Openness